

3.5 Rigid body dynamics

Moment of inertia tensor

$$\text{Moment of inertia tensor}^a \quad I_{ij} = \int (r^2 \delta_{ij} - x_i x_j) dm \quad (3.136)$$

$$I = \begin{pmatrix} \int (y^2 + z^2) dm & -\int xy dm & -\int xz dm \\ -\int xy dm & \int (x^2 + z^2) dm & -\int yz dm \\ -\int xz dm & -\int yz dm & \int (x^2 + y^2) dm \end{pmatrix} \quad (3.137)$$

$$\text{Parallel axis theorem} \quad I_{12} = I_{12}^* - ma_1 a_2 \quad (3.138)$$

$$I_{11} = I_{11}^* + m(a_2^2 + a_3^2) \quad (3.139)$$

$$I_{ij} = I_{ij}^* + m(|\boldsymbol{a}|^2 \delta_{ij} - a_i a_j) \quad (3.140)$$

$$\text{Angular momentum} \quad \mathbf{J} = \mathbf{I}\boldsymbol{\omega} \quad (3.141)$$

$$\text{Rotational kinetic energy} \quad T = \frac{1}{2} \boldsymbol{\omega} \cdot \mathbf{J} = \frac{1}{2} I_{ij} \omega_i \omega_j \quad (3.142)$$

^a I_{ii} are the moments of inertia of the body. I_{ij} ($i \neq j$) are its products of inertia. The integrals are over the body volume.

Principal axes

$$\text{Principal moment of inertia tensor} \quad \mathbf{I}' = \begin{pmatrix} I_1 & 0 & 0 \\ 0 & I_2 & 0 \\ 0 & 0 & I_3 \end{pmatrix} \quad (3.143)$$

$$\text{Angular momentum} \quad \mathbf{J} = (I_1 \omega_1, I_2 \omega_2, I_3 \omega_3) \quad (3.144)$$

$$\text{Rotational kinetic energy} \quad T = \frac{1}{2} (I_1 \omega_1^2 + I_2 \omega_2^2 + I_3 \omega_3^2) \quad (3.145)$$

$$\text{Moment of inertia ellipsoid}^a \quad T = T(\omega_1, \omega_2, \omega_3) \quad (3.146)$$

$$J_i = \frac{\partial T}{\partial \omega_i} \quad (\mathbf{J} \text{ is } \perp \text{ ellipsoid surface}) \quad (3.147)$$

$$\text{Perpendicular axis theorem} \quad I_1 + I_2 \begin{cases} \geq I_3 & \text{generally} \\ = I_3 & \text{flat lamina } \perp \text{ to 3-axis} \end{cases} \quad (3.148)$$

$$\begin{aligned} \text{Symmetries} \quad I_1 &\neq I_2 \neq I_3 & \text{asymmetric top} \\ I_1 &= I_2 \neq I_3 & \text{symmetric top} \\ I_1 &= I_2 = I_3 & \text{spherical top} \end{aligned} \quad (3.149)$$

| | |
|-----------------------|---------------------------------------|
| r | $r^2 = x^2 + y^2 + z^2$ |
| δ_{ij} | Kronecker delta |
| \mathbf{I} | moment of inertia tensor |
| dm | mass element |
| x_i | position vector of |
| dm | dm |
| I_{ij} | components of \mathbf{I} |
| I_{ij}^* | tensor with respect to centre of mass |
| a_i, \boldsymbol{a} | position vector of centre of mass |
| m | mass of body |
| \mathbf{J} | angular momentum |
| $\boldsymbol{\omega}$ | angular velocity |
| T | kinetic energy |

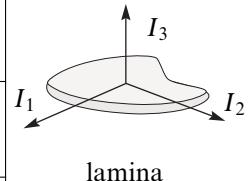
\mathbf{I}' principal moment of inertia tensor

I_i principal moments of inertia

\mathbf{J} angular momentum

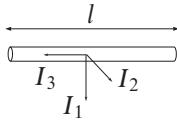
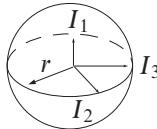
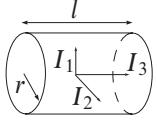
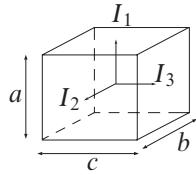
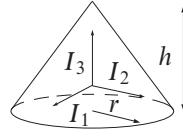
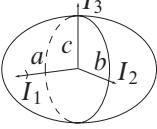
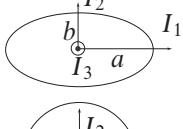
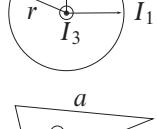
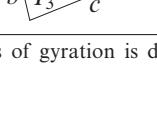
ω_i components of $\boldsymbol{\omega}$ along principal axes

T kinetic energy



^aThe ellipsoid is defined by the surface of constant T .

Moments of inertia^a

| | | | |
|--|--|---------|--|
| Thin rod, length l | $I_1 = I_2 = \frac{ml^2}{12}$ | (3.150) |  |
| | $I_3 \approx 0$ | (3.151) | |
| Solid sphere, radius r | $I_1 = I_2 = I_3 = \frac{2}{5}mr^2$ | (3.152) |  |
| Spherical shell, radius r | $I_1 = I_2 = I_3 = \frac{2}{3}mr^2$ | (3.153) | |
| Solid cylinder, radius r , length l | $I_1 = I_2 = \frac{m}{4} \left(r^2 + \frac{l^2}{3} \right)$ | (3.154) |  |
| | $I_3 = \frac{1}{2}mr^2$ | (3.155) | |
| Solid cuboid, sides a, b, c | $I_1 = m(b^2 + c^2)/12$ | (3.156) |  |
| | $I_2 = m(c^2 + a^2)/12$ | (3.157) | |
| | $I_3 = m(a^2 + b^2)/12$ | (3.158) | |
| Solid circular cone, base radius r , height h ^b | $I_1 = I_2 = \frac{3}{20}m \left(r^2 + \frac{h^2}{4} \right)$ | (3.159) |  |
| | $I_3 = \frac{3}{10}mr^2$ | (3.160) | |
| Solid ellipsoid, semi-axes a, b, c | $I_1 = m(b^2 + c^2)/5$ | (3.161) |  |
| | $I_2 = m(c^2 + a^2)/5$ | (3.162) | |
| | $I_3 = m(a^2 + b^2)/5$ | (3.163) | |
| Elliptical lamina, semi-axes a, b | $I_1 = mb^2/4$ | (3.164) |  |
| | $I_2 = ma^2/4$ | (3.165) | |
| | $I_3 = m(a^2 + b^2)/4$ | (3.166) | |
| Disk, radius r | $I_1 = I_2 = mr^2/4$ | (3.167) |  |
| | $I_3 = mr^2/2$ | (3.168) | |
| Triangular plate ^c | $I_3 = \frac{m}{36}(a^2 + b^2 + c^2)$ | (3.169) |  |

^aWith respect to principal axes for bodies of mass m and uniform density. The radius of gyration is defined as $k = (I/m)^{1/2}$.

^bOrigin of axes is at the centre of mass ($h/4$ above the base).

^cAround an axis through the centre of mass and perpendicular to the plane of the plate.

Centres of mass

| | | |
|---|--|--------------------|
| Solid hemisphere, radius r | $d = 3r/8$ from sphere centre | (3.170) |
| Hemispherical shell, radius r | $d = r/2$ from sphere centre | (3.171) |
| Sector of disk, radius r , angle 2θ | $d = \frac{2}{3}r \frac{\sin\theta}{\theta}$ from disk centre | (3.172) |
| Arc of circle, radius r , angle 2θ | $d = r \frac{\sin\theta}{\theta}$ from circle centre | (3.173) |
| Arbitrary triangular lamina, height h^a | $d = h/3$ perpendicular from base | (3.174) |
| Solid cone or pyramid, height h | $d = h/4$ perpendicular from base | (3.175) |
| Spherical cap, height h , sphere radius r | solid: $d = \frac{3}{4} \frac{(2r-h)^2}{3r-h}$ from sphere centre shell: $d = r - h/2$ from sphere centre | (3.176) (3.177) |
| Semi-elliptical lamina, height h | $d = \frac{4h}{3\pi}$ from base | (3.178) |

^a h is the perpendicular distance between the base and apex of the triangle.

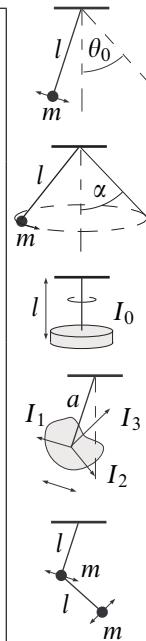
Pendulums

| | | |
|------------------------------------|---|---|
| Simple pendulum | $P = 2\pi \sqrt{\frac{l}{g}} \left(1 + \frac{\theta_0^2}{16} + \dots \right)$ (3.179) | P period g gravitational acceleration l length θ_0 maximum angular displacement |
| Conical pendulum | $P = 2\pi \left(\frac{l \cos\alpha}{g} \right)^{1/2}$ (3.180) | α cone half-angle |
| Torsional pendulum ^a | $P = 2\pi \left(\frac{I_0}{C} \right)^{1/2}$ (3.181) | I_0 moment of inertia of bob C torsional rigidity of wire (see page 81) |
| Compound pendulum ^b | $P \simeq 2\pi \left[\frac{1}{mga} (ma^2 + I_1 \cos^2 \gamma_1 + I_2 \cos^2 \gamma_2 + I_3 \cos^2 \gamma_3) \right]^{1/2}$ (3.182) | a distance of rotation axis from centre of mass m mass of body I_i principal moments of inertia γ_i angles between rotation axis and principal axes |
| Equal double pendulum ^c | $P \simeq 2\pi \left[\frac{l}{(2 \pm \sqrt{2})g} \right]^{1/2}$ (3.183) | |

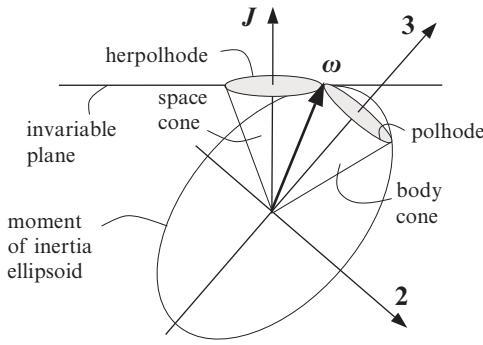
^aAssuming the bob is supported parallel to a principal rotation axis.

^bI.e., an arbitrary triaxial rigid body.

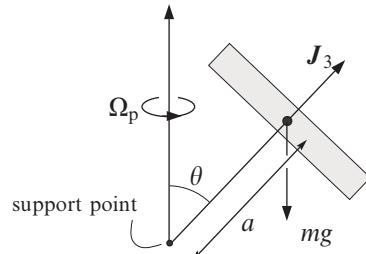
^cFor very small oscillations (two eigenmodes).



Tops and gyroscopes



prolate symmetric top



gyroscope

| | | |
|---|--|---|
| Euler's equations ^a | $G_1 = I_1 \dot{\omega}_1 + (I_3 - I_2) \omega_2 \omega_3$ (3.184) | G_i external couple ($=0$ for free rotation) |
| | $G_2 = I_2 \dot{\omega}_2 + (I_1 - I_3) \omega_3 \omega_1$ (3.185) | I_i principal moments of inertia |
| | $G_3 = I_3 \dot{\omega}_3 + (I_2 - I_1) \omega_1 \omega_2$ (3.186) | ω_i angular velocity of rotation |
| Free symmetric top ^b ($I_3 < I_2 = I_1$) | $\Omega_b = \frac{I_1 - I_3}{I_1} \omega_3$ (3.187) | Ω_b body frequency |
| | $\Omega_s = \frac{J}{I_1}$ (3.188) | Ω_s space frequency |
| Free asymmetric top ^c | $\Omega_b^2 = \frac{(I_1 - I_3)(I_2 - I_3)}{I_1 I_2} \omega_3^2$ (3.189) | J total angular momentum |
| Steady gyroscopic precession | $\Omega_p^2 I'_1 \cos \theta - \Omega_p J_3 + m g a = 0$ (3.190) | Ω_p precession angular velocity |
| | $\Omega_p \approx \begin{cases} M g a / J_3 & (\text{slow}) \\ J_3 / (I'_1 \cos \theta) & (\text{fast}) \end{cases}$ (3.191) | θ angle from vertical |
| Gyroscopic stability | $J_3^2 \geq 4 I'_1 m g a \cos \theta$ (3.192) | J_3 angular momentum around symmetry axis |
| Gyroscopic limit ("sleeping top") | $J_3^2 \gg I'_1 m g a$ (3.193) | m mass |
| Nutation rate | $\Omega_n = J_3 / I'_1$ (3.194) | g gravitational acceleration |
| Gyroscope released from rest | $\Omega_p = \frac{m g a}{J_3} (1 - \cos \Omega_n t)$ (3.195) | a distance of centre of mass from support point |
| | | I'_1 moment of inertia about support point |
| | | Ω_n nutation angular velocity |
| | | t time |

^aComponents are with respect to the principal axes, rotating with the body.

^bThe body frequency is the angular velocity (with respect to principal axes) of ω around the 3-axis. The space frequency is the angular velocity of the 3-axis around J , i.e., the angular velocity at which the body cone moves around the space cone.

^c J close to 3-axis. If $\Omega_b^2 < 0$, the body tumbles.