1. A Happy Song



1. Listen, sing and act.

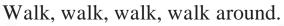


Clap, clap, clap your hands.

Clap your hands together.

Tap, tap, tap your feet.

Tap your feet together.



Walk around together.

Jump, jump, jump, jump around.

Jump around together.



2. Sing the song again, changing the action.

Examples:

Sing a song



Wave your hands

Touch your toes



Turn around



3. Look and say.

clap

hands

tap

feet

walk

your

jump

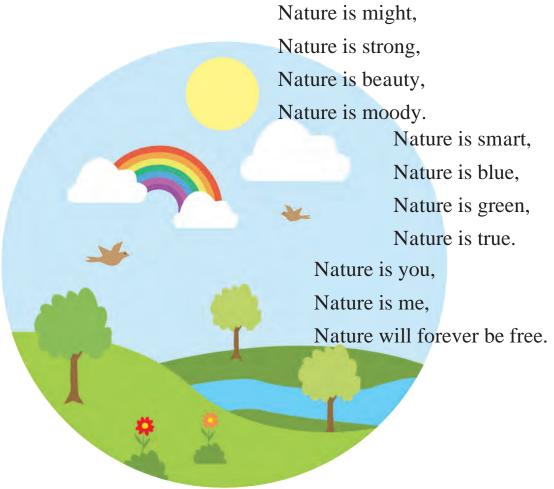
together

around

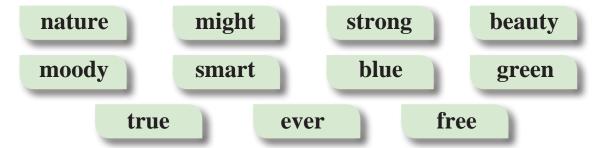


2. Nature

1. Listen, sing and act.



2. Look and say.



- 3. Describe the things you see in the picture.
- 4. Tell about the following things.









3. Action Time

1. Listen and act.



Stand up. Sit down.

Raise your hands.

Hands down.

Hands up. Hands down.

Stand up. Turn left. Turn right.

Raise your left hand and shake it.

Raise your right hand and shake it.

Hands down.

Jump.

Stand on the left foot.

Hop. Stop.

Stand on the right foot.

Hop. Stop.



Arya says:

Stand up.

Sit down.

Raise your right hand.

Raise your left hand.

Wave your hands.

Hands down.

Close your eyes.

Open your eyes.

Stand up.

Turn left.

Turn right.

Turn around.

Jump on the spot.

Jump high.

Touch your toes.

Stand straight.

Run on the spot. Stop.

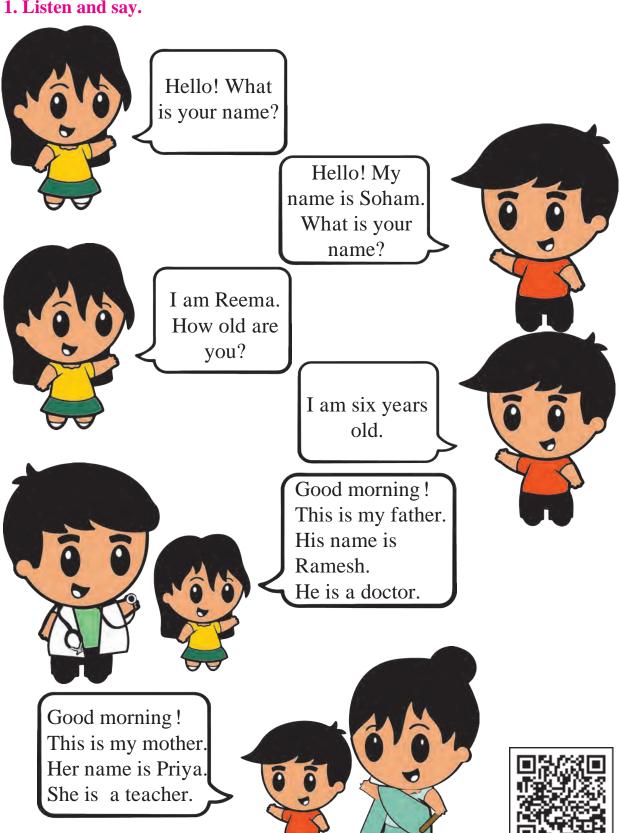
Touch your nose.





4. Know Each Other

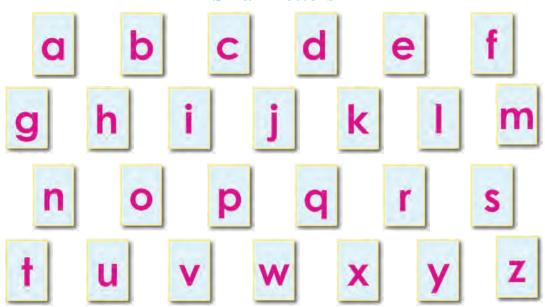
1. Listen and say.



5. Let's Learn Alphabet

1. Look and say.

Small Letters

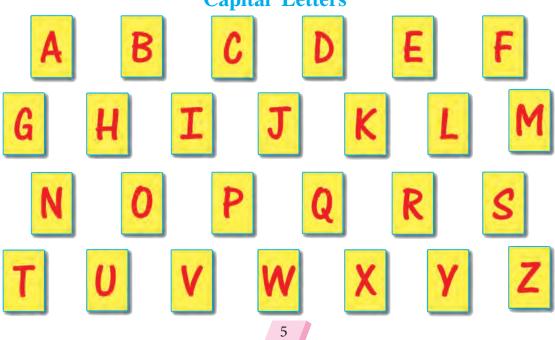


- 2. Tell a word that begins with any letter.
 - t table
 - b bat
 - c cat
 - d dog, etc.

Prepare several sets of 'letter cards' using these and other interesting ideas. Let the children handle the cards freely. Replace damaged cards.

3. Look and say.

Capital Letters



4. Arrange the following letters in alphabetical order.

- 5. Alphabet Game: Stand in a row alphabetically as per the first letter of your name.
- 6. Look at my card and show a matching card / the same letter.
- 7. Listen to the name of the letter and show its card.

- 8. Look at the small letter on this card and show the capital letter.
- 9. Look and say.

10. Match the capital letters with the small letters.

11. Word game: Tell a word that does not start with the first letter of your first name. If you make a mistake you will be out of the game.



6. Frame Words

1. Look and learn.

a.

b		
c f		
f	a	n
m		
p		
V		

b.

d		
h		
m	e	n
p		
p t		

den hen

men pen ten

C

•	p		
	t		
	b	i	n
	f		
	W		

pin

ban

can

fan

man

pan

van

tin bin fin win d.

b		
c		
h	0	W
n		
W		

bow cow

how now wow

e.

f		
r	u	n
S		
b		

fun run

sun

bun

2. Look, listen and circle the odd man out.

1. bat bed boat hut

sack soap 2. sun lock

3. cock dog clap cat

4. ladder leaf lemon rose

5. key pot pen

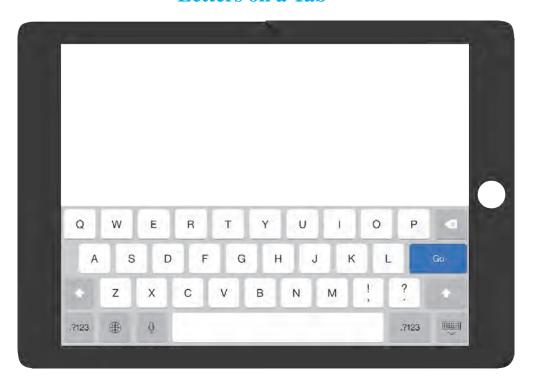
6. top



7. Letters on a Tab and Computer Keyboard

1. Find, read and use.

Letters on a Tab



Letters on a Computer Keyboard



2. Type the following sentence on your parent's mobile/computer.

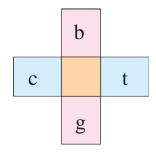
The quick brown fox jumps over a lazy dog.

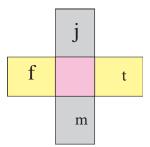
Children can mimic typing on the keypad/keyboard shown here, in the classroom itself. Allow them to do more typing using their own ideas.



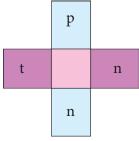
8. Sounds in the Middle of Words

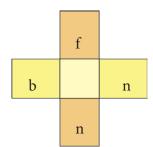
1. Write 'a' in each middle square.

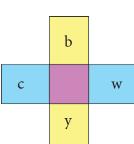


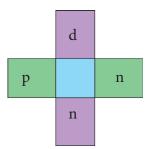


2. Write 'e', 'i', 'o' and 'u' in the proper boxes.

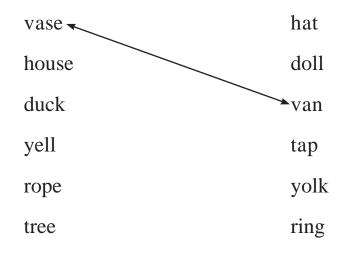








- 3. Copy the above words in your 'Word' file.
- 4. Read the words and join each one to its starting sound.





9. Soham's Ball

1. Look, listen and read aloud with me.



Sam asks for the ball.

"Excuse me. May I have the ball, please?"

"Sure, here it is."

Soham and Sam are playing football. Sam kicks the ball. It goes into Mr Mane's garden.





After sometime again the ball goes into Mr Mane's garden.

Now, Soham asks for the ball.

"Give me the ball."

"No, I won't," said Mr Mane.









Soham tries again.

"Uncle, may I have the ball, please?" How does Mr Mane feel now?



Why does Mr Mane say 'No'?
How is Soham feeling?
How is Mr Mane feeling?





"Thank you," said Soham.



3. Draw outline around the words.





10. Things that Go Together

1. Match the following things that go together.



2. Match the pairs.

cup	chair
table	brush
ball	saucer
paint	bat

umbrella	egg
hen	key
lock	notebook
pencil	rain



11. Number Song

1. Listen, sing and repeat.

One, Two, Three and Four Plant the trees more and more.



Five, Six, Seven and Eight, Plant the trees near the gate.



Nine and Ten, Nine and Ten,
Plant the trees double of ten, double of ten.



2.	Write 1	the	number	names	from 1	the song.	One	is c	lone i	for	you.
----	---------	-----	--------	-------	--------	-----------	-----	------	--------	-----	------

1 One	6
	_
2	7
3	8
4	9
_	4.0
5	10

3. Count and write.

